



Town of Windsor
TOWN COUNCIL ACTIONS
May 20, 2024



Agenda Item	Action	Vote
Proclamation designating May 19-25, 2024 as Public Works week.	Proclamation Read	N/A
Proclamation proclaiming May 2024 as Asian American and Pacific Islander Heritage month.	Proclamation Read	N/A
Move that items 12C and 12D be moved ahead in the agenda before 12A.	Passed (Motion Rescinded)	5-4-0 (Councilors Eleveld, Gluck Hoffman, Pelkey and Walker opposed)
Move that the job descriptions for the positions of Senior Communications Specialist and Communications Specialist be approved as presented and the position of Senior Communications Specialist be placed in the Administrative Pay Plan in pay grade 6.	Passed	9-0-0
Move that \$305,451.30 motor vehicle, supplemental, and personal property taxes be transferred to the Suspense Tax Book from the following respective Grand List years. OCTOBER 1, 2016 - \$ 745.28 OCTOBER 1, 2018 - \$ 198.49 OCTOBER 1, 2019 - \$ 311.80 OCTOBER 1, 2020 - \$ <u>304,195.73</u> Total \$ 305,451.30	Passed	9-0-0
Move to accept all other service unit budgets as adopted by the Town Council on April 24, 2024.	Passed	5-4-0 (Councilors Eleveld, Gluck Hoffman, Pelkey and Walker opposed)
Move to amend the above motion and reduce the Board of Education budget by \$1.3 million, reduce Community Services by \$108,860 and reduce Open Space by \$65,000.	Failed	3-5-1 (Mayor Black-Burke, Deputy Mayor Klase and Councilors Armstrong, Naeem and Smith opposed and Councilor Gluck Hoffman abstained)
Move to amend the total proposed General Fund expenditures for the FY 2025 budget of \$143,670,840 by \$355,000 to \$143,315,840.	No motion taken	N/A
Move to extend the regular Town Council meeting to 11:30 p.m.	Motion Failed	5-4-0 (Councilors Eleveld, Gluck Hoffman, Pelkey and Walker opposed)

Agenda Item	Action	Vote
Move to adjourn the Town Council meeting at 11:01 p.m.	Passed	9-0-0

Town Council Members: Mayor Black-Burke, Deputy Mayor Darleen Klase, Councilors Armstrong, Eleveld, Gluck Hoffman, Naeem, Pelkey, Smith and Walker